

4. 3 Projects

After "Learning from Finlandia", we explore a path through different contexts, each independent of the other through "3 Exhibitions", to place "3 Projects" called *Xover Projects* ahead.

We will expand and practice the idea of Xover across scales such as tool, furniture, housing, architecture, and city by starting "3 Projects" such as *Xover-Architecture*, *-Houses*, and *-Products*.

Xover is the design crossing over the four elements composed by

1. Nationalities
2. Technologies (Fields)
3. Craftsmen
4. Production System

With Japan-Finland-Germany as the main markets, this is an attempt to send a design based on the ideas considered in this exhibition series to nations that has a common mechanism of "receptive activism" .